EVOLUTION OF STELLAR COLLISION PRODUCTS IN GLOBULAR CLUSTERS. II. OFF-AXIS COLLISIONS

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ABSTRACT

We continue our exploration of collisionally merged stars in the blue straggler region of the colormagnitude diagram. We report the results of new smoothed particle hydrodynamics (SPH) calculations of parabolic collisions between two main-sequence stars, with the initial structure and composition profiles of the parent stars having been determined from stellar evolution calculations. Parallelization of the SPH code has permitted much higher numerical resolution of the hydrodynamics. We also present evolutionary tracks for the resulting collision products, which emerge as rapidly rotating blue stragglers. The rotating collision products are brighter, bluer, and remain on the main sequence longer than their nonrotating counterparts. In addition, they retain their rapid rotation rates throughout their mainsequence lifetime. Rotationally induced mixing strongly affects the evolution of the collision products, although it is not sufficient to mix the entire star. We discuss the implications of these results for studies of blue straggler populations in clusters. This work shows that off-axis collision products cannot become blue stragglers unless they lose a large fraction of their initial angular momentum. The mechanism for this loss is not apparent, although some possibilities are discussed.

Subject headings: blue stragglers — globular clusters: general — hydrodynamics — methods: numerical — stars: evolution — stars: rotation

1. INTRODUCTION

Globular clusters have, until recently, been studied under the auspices of either stellar evolution or stellar dynamics. Stellar evolutionists often treat clusters as collections of isolated stars all with the same age and primordial chemical abundances, while stellar dynamicists often treat clusters as a system of point masses moving under the influence of their mutual gravities. However, it is becoming clear that the dynamics of a cluster can affect its populations, and vice versa (Bailyn 1995; Portegies Zwart et al. 1999; Joshi, Nave, & Rasio 2000). Therefore, in order to model globular clusters effectively, we need to consider both stellar evolution and stellar dynamics and especially their influence on each other.

One situation of particular interest in which stellar dynamics and stellar evolution interact involves direct stellar collisions. These collisions, especially those involving binary stars, can have a significant impact on the energy budget of a cluster. In particular, they can destroy and change the properties of hard primordial binaries. Dynamical interactions involving hard primordial binaries are thought to be the most important source of heating that can support a cluster against core collapse (see, e.g., Goodman & Hut 1989; Gao et al. 1991; Rasio 2000). In addition, it has been suggested that, through the indirect heating by mass loss associated with the stellar evolution of collision products in the cluster core, collisions could provide a mechanism for supporting a cluster against gravothermal collapse after exhaustion of its primordial binaries (Goodman & Hernquist 1991). The products of stellar collisions between main-sequence stars have the additional useful property that they are potentially observable in the color-magnitude diagrams of clusters as blue stragglers. Since the population of blue stragglers is determined by the dynamics of the cluster, we can use the blue stragglers to investigate the dynamical state of the cluster. For example, Ferraro et al. (1999) have suggested that the large population of blue stragglers in M80 implies that the cluster is close to core collapse. In order to use blue stragglers to study globular clusters, however, we need to understand clearly the evolution and observable properties of collision products.

In previous work (Sills et al. 1997, hereafter Paper I), we used the results of smoothed particle hydrodynamics (SPH) simulations of stellar collisions as starting models for stellar evolution calculations and produced detailed evolutionary models for *head-on* (i.e., zero impact parameter) collision products in globular clusters. However, collisions between stars are, of course, never exactly head-on. Lombardi, Rasio, & Shapiro (1996) calculated collisions with nonzero impact parameters, and some of the resulting off-axis collision products were rotating close to their breakup speeds when they returned to dynamical equilibrium. The effects of rotation on the subsequent evolution of these collision products will be substantial. These effects have never before been included in any theoretical study of blue straggler evolution.

In this paper, we present four new SPH simulations of off-axis collisions and use the results to initiate stellar evolution calculations of the rotating collision products. In § 2, we outline the method and results of the SPH calculations. We summarize our technique for combining the results of SPH simulations of stellar collisions with detailed evolutionary models and discuss the modifications we have made for rotating stars. Section 3 presents the implementation of rotation used in the Yale Rotational Evolution Code (YREC) and the results of the evolution calculations. We discuss the implications of our results for blue straggler

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creation mechanisms and for using blue stragglers as tracers of the dynamical evolution of globular clusters in \S 4.

2. HYDRODYNAMIC SIMULATIONS OF OFF-AXIS STELLAR COLLISIONS

2.1. Implementation of the SPH Code

Our hydrodynamic simulations were performed using a new, parallel version of the SPH code described in Paper I. This code was originally developed by Rasio (1991) specifically for the study of hydrodynamic stellar interactions such as collisions and binary mergers (see, e.g., Rasio & Shapiro 1991, 1992, 1994). SPH is a Lagrangian hydrodynamics technique in which pressure gradient forces are calculated by kernel estimation directly from particle positions (for a review, see Monaghan 1992). In SPH simulations we solve the equations of motion of a large number N of Lagrangian fluid particles moving under the influence of hydrodynamic forces as well as the fluid self-gravity (in this paper N is as large as 1.05×10^5). For a basic overview of the SPH equations, see Rasio & Lombardi (1999).

Local densities and hydrodynamic forces at each particle position are calculated by smoothing over N_N nearest neighbors. The size of each particle's smoothing kernel is evolved in time to keep N_N close to a predetermined optimal value. For the high-resolution calculations in this paper, the optimal number of neighbors was set at $N_N =$ 100. Neighbor lists for each particle are recomputed at every iteration using a linked-list, grid-based parallel algorithm. Note that neighborhood is not a symmetric property, as one particle can be included in another's neighbor list but not vice versa. Pressure and artificial viscosity (AV) forces are calculated by a "gather-scatter" method, looping over all particles in turn, gathering the force contribution on each particle from its neighbors, and scattering out the equal and opposite force contribution on the neighbors from each particle. Additional details of our interpolation technique can be found in Lombardi et al. (1996).

The fluid self-gravity in our code is calculated by a fast Fourier transform based convolution method. The density field is placed on a three-dimensional grid by a cloud-in-cell method and convolved with a kernel function calculated once during the initialization of the simulation. We use zero padding of our grids to obtain correct boundary conditions for an isolated system, at the expense of memory storage. Gravitational forces are calculated from the gravitational potential by finite differencing on the grid and then interpolated for each particle using the same cloud-in-cell assignment.

A number of variables are associated with each particle *i*, including its mass m_i , position r_i , velocity v_i , entropic variable A_i , and numerical smoothing length h_i . The entropic variable A is a measure of the fluid's compressibility and is closely related (but not equal) to specific entropy: for example, both A and specific entropy are conserved in the absence of shocks. For convenience, we will refer to A as entropy. In this paper we adopt an equation of state appropriate for a monatomic ideal gas: that is, the adiabatic index $\gamma = 5/3$ so that $P_i = A_i \rho_i^{5/3}$, where P_i and ρ_i are the density and pressure of particle *i*. As a self-consistency test of our ideal gas approximation, we have checked that the vast majority of particles have P_i remaining much larger than the radiation pressure $\frac{1}{3}aT_i^4$, where *a* is the radiation constant and T_i is the local temperature, throughout the dynamical evolution. The small amount of fluid for which radiation pressure begins to become significant typically originated in the outermost layers of the parent stars, which is the same fluid ejected from the system.

The rate of increase, due to shocks, for the entropy A_i of particle *i* is given by

$$\frac{dA_i}{dt} = \frac{\gamma - 1}{2\rho_i^{\gamma - 1}} \sum_j m_j \Pi_{ij} (\boldsymbol{v}_i - \boldsymbol{v}_j) \cdot \boldsymbol{\nabla}_i W_{ij} , \qquad (1)$$

where the summation is over neighbors and W_{ij} is a symmetrized smoothing kernel. We adopt the form of AV proposed by Balsara (1995),

$$\Pi_{ij} = \left(\frac{p_i}{\rho_i^2} + \frac{p_j}{\rho_j^2}\right) (-\alpha \mu_{ij} + \beta \mu_{ij}^2) , \qquad (2)$$

where

 $\mu_{ii} =$

$$\begin{cases} \frac{(\boldsymbol{v}_{i} - \boldsymbol{v}_{j}) \cdot (\boldsymbol{r}_{i} - \boldsymbol{r}_{j})}{h_{ij}(|\boldsymbol{r}_{i} - \boldsymbol{r}_{j}|^{2}/h_{ij}^{2} + \eta^{2})} \frac{f_{i} + f_{j}}{2c_{ij}} & \text{if } (\boldsymbol{v}_{i} - \boldsymbol{v}_{j}) \cdot (\boldsymbol{r}_{i} - \boldsymbol{r}_{j}) < 0\\ 0 & \text{if } (\boldsymbol{v}_{i} - \boldsymbol{v}_{j}) \cdot (\boldsymbol{r}_{i} - \boldsymbol{r}_{j}) \ge 0. \end{cases}$$
(3)

The terms h_{ij} and c_{ij} are, respectively, the average smoothing length and sound speed associated with particles *i* and *j*. Here f_i is the so-called form function for particle *i*, defined by

$$f_i = \frac{|\boldsymbol{\nabla} \cdot \boldsymbol{v}|_i}{|\boldsymbol{\nabla} \cdot \boldsymbol{v}|_i + |\boldsymbol{\nabla} \times \boldsymbol{v}|_i + \eta' c_i / h_i}, \qquad (4)$$

where

$$\boldsymbol{\nabla} \cdot \boldsymbol{v})_i = \frac{1}{\rho_i} \sum_j m_j (\boldsymbol{v}_j - \boldsymbol{v}_i) \cdot \boldsymbol{\nabla}_i W_{ij}$$
(5)

and

(

$$\boldsymbol{\nabla} \times \boldsymbol{v})_i = \frac{1}{\rho_i} \sum_j m_j (\boldsymbol{v}_i - \boldsymbol{v}_j) \times \boldsymbol{\nabla}_i W_{ij} .$$
 (6)

The function f_i acts as a switch, approaching unity in regions of strong compression $(|\nabla \cdot v|_i \ge |\nabla \times v|_i)$ and vanishing in regions of large vorticity $(|\nabla \times v|_i \ge |\nabla \cdot v|_i)$. Consequently, this AV has the advantage that it is suppressed in shear layers. In this paper we use $\eta^2 = 0.01$, $\eta' = 10^{-5}$, and $\alpha = \beta = \gamma/2$. This choice of AV treats shocks well, while introducing only relatively small amounts of numerical viscosity (Lombardi et al. 1999).

The code was parallelized using MPI (the message passing interface), to run efficiently on multiple processors. Simpler methods, such as those in HPF, prove impossible to use for SPH loops, since the "gather-scatter" technique, which enforces Newton's Second Law, disallows the use of DO INDEPENDENT loops. In our code, the lists of neighbors are split and divided up evenly between the processors. All loops over SPH particles containing sums over quantities involving neighbors, including the AV, are distributed among the processors, summed in part, and collected at the end of the relevant subroutine by an MPI ALLGATHER command. The gravitational force calculations have been parallelized using the rfftwnd_mpi package of the FFTW library (Frigo & Johnson 1997). All three-dimensional grids used by gravity routines are split up and distributed evenly among processors in the z-direction, which saves a considerable amount of computer memory. Force contributions from grid cells contained within each process are calculated in parallel and gathered at the end of the subroutine by an MPI_ALLGATHER command. In benchmarking tests, we have found that our parallel code scales very well when using up to 32 processors on a distributed shared memory supercomputer. For example, doubling the number of processors up to 32 results in an increase of total CPU time by no more than 10% on the SGI/Cray Origin2000 supercomputer. Both the hydrodynamics and gravitational subroutines show similar speed-up when increasing the number of processors.

Our simulations employ equal mass SPH particles, both to keep the resolution high in the stellar cores and to minimize spurious mixing during the simulation; see Lombardi et al. (1999) for a discussion of spurious transport induced by unequal mass particles. Due to extreme central densities in the parent stars, the Courant stability condition requires exceedingly small timesteps. Consequently, an elapsed physical time of 1 hr in our high-resolution calculations requires roughly 1000 iterations and 100 CPU hours on the SGI/Cray Origin2000 supercomputer at the National Center for Supercomputing Applications (NCSA). The three high-resolution calculations presented in this paper each required a total of \sim 1000 CPU hours.

2.2. Initial Conditions

All of our hydrodynamic simulations use parent star models whose characteristics are based on the results of YREC calculations, as discussed in Sills & Lombardi (1997). In particular, we evolved (nonrotating) main-sequence stars of total mass M = 0.6 and $0.8 M_{\odot}$ with a primordial helium abundance Y = 0.25 and metallicity Z = 0.001 for 15 Gyr, the amount of time needed to exhaust the hydrogen in the center of the 0.8 M_{\odot} star. The thermodynamic and structural profiles of the parent stars are shown in Figure 1. The total helium mass fractions for the 0.6 and 0.8 M_{\odot} parent stars are 0.286 and 0.395, and their radii are 0.52 R_{\odot} and 0.96 R_{\odot} , respectively. From the pressure and density profiles of these models, we compute the entropy profile and assign values of A to SPH particles accordingly. In addition, the chemical abundance profiles of 15 different elements are used to set the composition of the SPH particles. To minimize numerical noise, each parent star's SPH model is relaxed to equilibrium using an artificial drag force on the particles, and then these relaxed models are used to initiate the collision calculations.

The stars are initially nonrotating and separated by $5R_{\rm TO}$, where $R_{\rm TO} = 0.96 R_{\odot}$ is the radius of a turnoff star. The initial velocities are calculated by approximating the stars as point masses on an orbit with zero orbital energy (i.e., we assume the parabolic limit, appropriate for globular

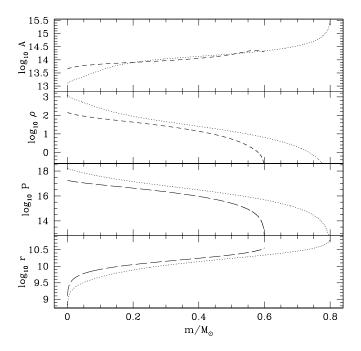


FIG. 1.—Profiles of the entropy A, pressure P, density ρ , and radius r as a function of enclosed mass m for realistically modeled 0.6 M_{\odot} (dashed curve) and 0.8 M_{\odot} (dotted curve) parent stars. Units are cgs.

clusters) and a pericenter separation r_p . A Cartesian coordinate system is chosen such that these hypothetical point masses of mass M_1 and M_2 would reach pericenter at positions $x_i = (-1)^i [1 - M_i/(M_1 + M_2)]r_p$, $y_i = z_i = 0$, where i = 1, 2, and i = 1 refers to the more massive star. The orbital plane is chosen to be z = 0. With these choices, the center of mass resides at the origin.

2.3. Hydrodynamic Results and Conversion to YREC Format

Table 1 summarizes the parameters and results of all of our SPH simulations. The first column gives the name by which the calculation is referred to in this paper; we use lower case letters to distinguish the present calculations from the corresponding calculations involving polytropic parent stars presented in Lombardi et al. (1996). The second and third columns give the masses M_1 and M_2 of the parent stars. Column (4) gives the ratio $r_p/(R_1 + R_2)$, where r_p is the pericenter separation for the initial orbit and $R_1 + R_2$ is the sum of the two (unperturbed) stellar radii. This ratio has the value 0 for a head-on collision and ~1 for a grazing encounter. Column (5) gives the number of SPH particles. Column (6) gives the final time t_f at which the calculation was terminated. Column (7) gives the total angular momentum of the merger remnant. Column (8) gives the ratio T/

TABLE 1 Summary of Collisions

Case (1)	(M_{\odot}) (2)	$\begin{array}{c} M_2\\ (M_\odot)\\ (3) \end{array}$	$r_p/(R_1 + R_2)$ (4)	N (5)	t _f (hr) (6)	$J (g cm^2 s^{-1}) (7)$	T/ W (8)	M_r (M_{\odot}) (9)	$V_{x} \ (\text{km s}^{-1}) \ (10)$	V_{y} (km s ⁻¹) (11)
e f k j'	0.8 0.8 0.6 0.6	0.6 0.6 0.6 0.6	0.25 0.50 0.25 0.01	$\begin{array}{c} 1.05 \times 10^{5} \\ 1.05 \times 10^{5} \\ 9 \times 10^{4} \\ 1.6 \times 10^{3} \end{array}$	11.10 24.64 11.10 9.25	$\begin{array}{c} 2.0 \times 10^{51} \\ 2.8 \times 10^{51} \\ 1.3 \times 10^{51} \\ 2.1 \times 10^{50} \end{array}$	0.101 0.119 0.085 0.005	1.359 1.380 1.158 1.147	$-1.8 \\ -0.4 \\ 0.0 \\ 0.0$	-2.7 -1.2 0.0 0.0

|W| of rotational kinetic energy to gravitational binding energy of the (bound) merger remnant in its center-of-mass frame at time t_f . Column (9) gives the mass of the merger remnant (the gravitationally bound fluid). Columns (10) and (11) give the velocity components V_x and V_y for the merger remnant's center of mass at time t_f in the system's center-ofmass frame. Since the amount of mass ejected during a parabolic collision is small, the merger remnant never acquires a large recoil velocity. The case e, f, and k simulations implemented $N_N = 100$ neighbors per particle, while case j' implemented $N_N = 32$ neighbors. Case j' is a lowresolution calculation of a nearly head-on collision.

Figure 2 illustrates the dynamical evolution for case e: a turnoff main-sequence star $(M_1 = 0.8 \ M_{\odot})$ collides with a slightly less massive star $(M_2 = 0.6 \ M_{\odot})$. The parabolic trajectory has a pericenter separation $r_p = 0.25(R_1 + R_2)$. The first collision at time $t \simeq 2$ hr disrupts the outer layers of the two stars but leaves their inner cores essentially undis-

turbed. The two components withdraw to apocenter at $t \simeq 3.2$ hr before colliding for the second, and final, time. The merger remnant is rapidly and differentially rotating, and shear makes the bound fluid quickly approach axisymmetry within a few dynamical timescales.

Figure 3 shows contours of the density ρ , the entropy A, and the z-component of the specific angular momentum $j = \omega r_{cy1}^2$ for each collision product in a slice containing its rotation axis. Here r_{cy1} is the cylindrical radius measured from the rotation axis. The contours shown represent an average over the azimuthal angle, as the product approaches axisymmetry at the end of the simulation. By definition, the collision products are not barotropes since the specific angular momentum j (and hence ω) has a distinct dependence on z. For a rotating star, stable thermal equilibrium requires $d\omega/dz = 0$ in chemically homogeneous regions, as discussed in § 3.2. From the set of specific angular momentum contours presented in Figure 3, it is

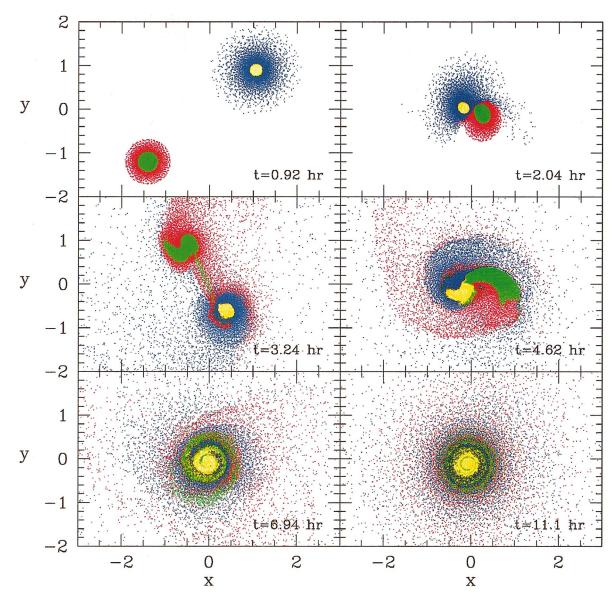


FIG. 2.—Snapshots of those SPH particles near the orbital plane (i.e., within 2 smoothing lengths of z = 0) for case e, a parabolic collision between parent stars of masses $M_1 = 0.8 M_{\odot}$ and $M_2 = 0.6 M_{\odot}$ at a pericenter separation $r_p = 0.25(R_1 + R_2)$. Colors are used to indicate from which parent star the SPH particle originated, as well as its initial entropy A: green and red points are for particles originating in the 0.6 M_{\odot} star, while yellow and blue indicate particles from the 0.8 M_{\odot} ; furthermore, green and yellow correspond to particles with an entropy $A < 10^{14}$ cgs, while red and blue correspond to particles with larger entropies.

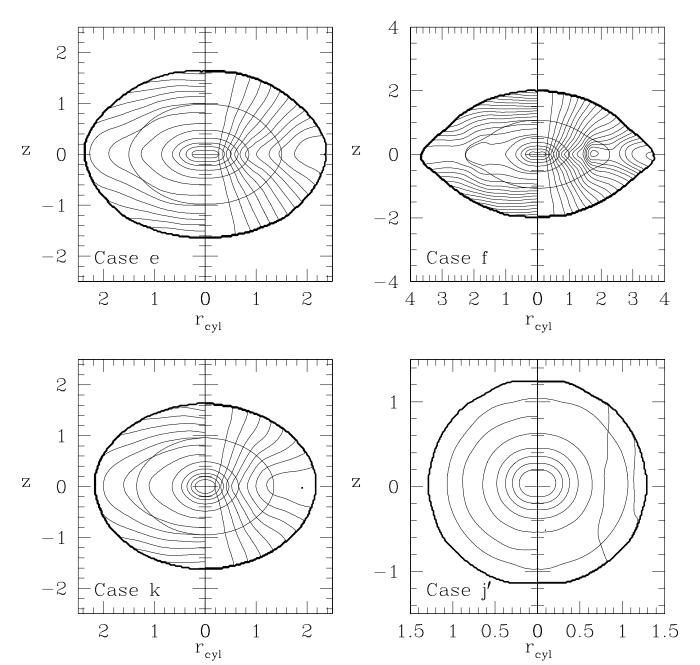


FIG. 3.—Constant density, specific angular momentum, and entropy contours at the end of each simulation in slices containing the remnants' rotation axes. Here r_{cyl} is the cylindrical radius measured from the rotation axis, in units of the radius of a turnoff mass star. The closed loops that extend to both the right and left halves of each plot correspond to the isodensity surfaces enclosing 15%, 30%, 45%, 60%, 75%, and 90% of the remnant mass; the thick outermost bounding curves correspond to an enclosed mass fraction m/M = 0.95. The left half of each plot shows constant entropy contours, with a linear spacing of 1.04×10^{15} cgs, while the right half of each plot shows constant specific angular momentum contours, with a linear spacing of 2.66×10^{17} cm² s⁻¹.

therefore evident that the outer layers of the collision products (where the composition gradient is small) are not in thermal equilibrium. The shape of the specific angular momentum contours is due to the tendency of dynamical shear to equalize the angular velocity ω on surfaces of constant density (Pinsonneault et al. 1989), so that *j* increases with *z* at fixed $r_{\rm cyl}$.

To convert our three-dimensional hydrodynamic results into the one-dimensional YREC format, we begin by averaging the entropy and specific angular momentum values in ~ 25 bins in enclosed mass fraction. The resulting profiles are extrapolated over the outermost $\sim 5\%$ of the remnant mass, since in practice the simulations must be terminated before all bound fluid has fallen back to the remnant's surface (for a discussion of how the values of the final time t_j are chosen, see § 2.3 of Lombardi et al. 1996). The specific angular momentum profile is then renormalized (by a factor of close to unity), to ensure that the extrapolation does not modify the total angular momentum of the remnant. With the A and j profiles given, the structure of the rotating remnant is uniquely determined in the formalism of Endal & Sofia (1976), by integrating the general form of the equation of hydrostatic equilibrium (see their eq. [9]). To do so, we implement an iterative procedure in which initial guesses at the central pressure and angular velocity are refined until a self-consistent YREC model is converged upon. The temperature profile is calculated from the ideal gas equation of state, while the luminosity profile is calculated according to the equation of radiative transport. This first approximation for the structure of the star was used as a starting model for the stellar evolution code.

Although the pressure, density, and angular velocity profiles of the resulting YREC model cannot also be simultaneously constrained to equal exactly the corresponding (averaged) SPH profiles, the differences are slight (see, for example, the ω profiles in Fig. 4). Indeed, the subsequent evolutionary tracks are not significantly different for remnant models that use the form of the ω profile taken directly from SPH. The decision to constrain the *j* profile, as opposed to the angular velocity ω profile, guarantees that the total angular momentum of the initial YREC model agrees with that from the SPH results. Furthermore, the SPH ω profile can be slightly less accurate than the *j* profile, since the latter is less sensitive to the resolution of the calculation.

The initial chemical composition profiles of the YREC models, as a function of enclosed mass, are determined by averaging over isodensity surfaces in the three-dimensional SPH models. This is certainly an approximation since the composition can fluctuate significantly on these surfaces. Nevertheless, the composition in the rotating SPH models does quickly approach axisymmetry due to dynamical

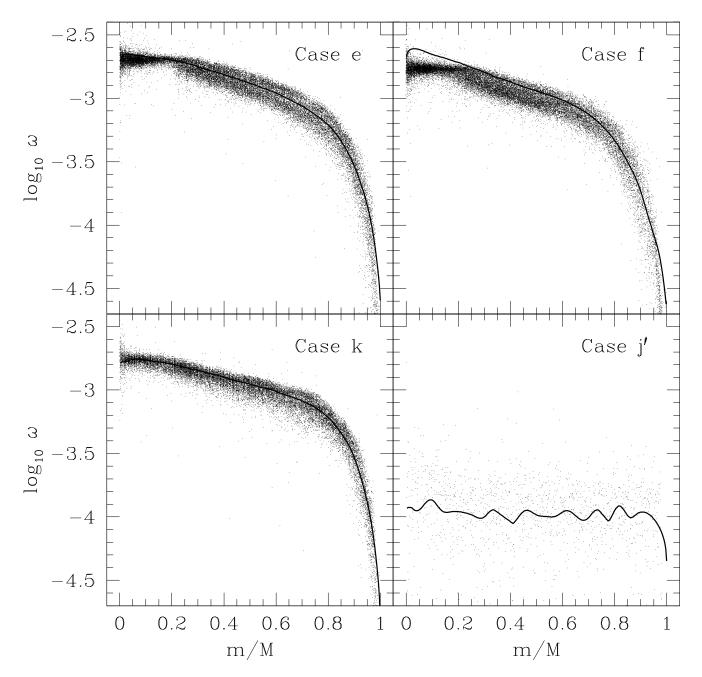


FIG. 4.—Angular velocity ω as a function of the enclosed mass fraction m/M in the final merger remnants. The points represent particle values from an SPH simulation, with only half of the particles displayed in cases e, f, and k. The solid lines show the ω profiles of the initial YREC models, generated by a procedure that constrains the entropy and specific angular momentum profiles of each model to be that given by the SPH results. Units of ω are rads per second.

shear (see Fig. 10 of Lombardi et al. 1996), and, on an Eddington-Sweet timescale, one would expect rotational instabilities to mix the fluid along the polar angle as well.

3. EVOLUTION OF THE ROTATING COLLISION PRODUCTS

3.1. Implementation of the Stellar Evolution Code

Our stellar evolution calculations are performed with YREC. YREC is a one-dimensional code in which the star is divided into shells along surfaces of constant gravitational plus rotational potential. The code solves the equations of stellar structure with the Henyey technique and follows the rotational evolution with the formalism of Endal & Sofia (1976). Guenther et al. (1992) give a detailed description of the physics implemented in the evolution code. We used the same opacities, equation of state, and model atmospheres as in Paper I. The free parameters in the code (the mixing length and parameters that set the efficiency of angular momentum transport and rotational chemical mixing) are set by calibrating a solar mass and solar metallicity model to the Sun.

Rotation is treated by evaluating physical quantities on equipotential surfaces rather than the spherical surfaces usually used in stellar models. The hydrostatic equilibrium and radiative transport equations contain terms that account for the lack of spherical symmetry in the rotating star. A number of rotational instabilities that transport angular momentum and material within the star are followed, including dynamical shear (Pinsonneault et al. 1989), meridional circulation (von Zeipel 1924), secular shear (Zahn 1974), and the Goldreich-Schubert-Fricke (GSF) instability (Goldreich & Schubert 1967; Fricke 1968). Angular momentum transport and the associated chemical mixing are treated as diffusion processes, with diffusion coefficients that account for each active mechanism within unstable regions of the star. The diffusion coefficients are proportional to circulation velocities, which have been estimated by Endal & Sofia (1978). In addition to the internal rearrangement of angular momentum, angular momentum can be drained from an outer convection zone through a magnetic wind, using the formalism given by Chaboyer, Demarque, & Pinsonneault (1995). The Endal & Sofia scheme is valid across a wide range of rotation rates, for a restricted class of angular momentum distributions. This scheme requires that the angular velocity is constant on equipotential surfaces, which does not allow for modeling of latitude-dependent angular velocity profiles. See Meynet & Maeder (1997) for a detailed discussion of the validity of this approach. For a detailed description of the implementation of rotation in YREC, see Pinsonneault et al. (1989).

3.2. Evolutionary Results

Although in dynamical equilibrium, the nascent collision products are initially far from thermal equilibrium and contract on a thermal timescale. During this stage, their luminosity is predominately provided by the conversion of gravitational potential energy, analogous to the situation in pre-main-sequence stars. After the contraction, central hydrogen burning quickly becomes significant, and we refer to this point as the zero-age main sequence (ZAMS). Note, however, that unlike normal ZAMS stars, these stars are far from being chemically homogeneous. Many qualitative features of the subsequent evolution are similar to that of normal intermediate-mass stars; for example, it is possible to define the subgiant and giant stages of evolution. Nevertheless, the timescales for this evolution, and even the actual evolutionary tracks, can be substantially different from those of normal stars because of the initial structure of the collision product and because of the effects of the high rotation rate.

The initial total angular momentum of the collision products (Table 1) is as much as 10 times larger than that of normal stars of comparable mass at the pre-main-sequence birth line. The stellar collision products differ substantially from normal pre-main-sequence stars in another significant way. Normal pre-main-sequence stars have large convective envelopes and therefore can lose substantial amounts of angular momentum via a magnetic wind. The Sun has lost about 99% of its initial angular momentum, for example (Pinsonneault et al. 1989). However, the stellar collision products are not convective at the end of the SPH simulation, nor do they develop convection zones during the thermal readjustment and main-sequence stages. Therefore, the collision products do not lose any angular momentum by a magnetic wind until the subgiant branch.

Rotational instabilities transport angular momentum from the center of the star to the surface approximately on an Eddington-Sweet timescale (the thermal timescale divided by the ratio of centrifugal acceleration to gravitational acceleration). For the rapidly rotating stellar collision products, this timescale is on the order of only 10^7 yr for the stars as a whole and is even shorter in the outer layers. The dominant mixing mechanism in these stars is the GSF instability, which addresses axisymmetric perturbations: a structure in which the angular velocity ω is constant on cylinders is the only thermally stable configuration in regions of homogeneous chemical composition. Since dynamical shear acts to remove any latitude dependence of the angular velocity (see Pinsonneault et al. 1989), regions that are subject to the GSF instability evolve toward rigid rotation. In the case of our stellar collision products, the angular velocity profile is initially a steeply decreasing function of enclosed mass fraction (Fig. 4). Therefore, the GSF instability serves to raise the surface rotation rate and decrease the interior rotation rate, flattening the ω profile. Since the timescale for this to occur is shortest at the surface, the ω profile begins to flatten there, and then the flattened profile penetrates inward. The star has a very large reservoir of angular momentum, and this redistribution of angular momentum can cause the surface of the star to rotate faster than its breakup velocity.

An obvious solution here would be simply to remove the mass from the calculation as it becomes unbound to the star. Unfortunately, under this scheme, rapidly rotating stellar collision products could be completely disrupted. The total angular momentum of the star is so large that if the star were rotating as a solid body, its rotational velocity would be more than its breakup velocity. This is true immediately following the collision, when the star has its largest radius, and is even more obvious as the star collapses to the main sequence. The breakup velocity is proportional to $R^{-1/2}$, so it increases as the radius R decreases. However, the surface rotation rate is proportional to R^{-1} and increases faster than the breakup velocity as R decreases. As the GSF instability works to flatten the rotation profile further and further into the center of the star, more of the star becomes unbound, and eventually the entire star can be spun apart. This poses a problem for the theory that blue stragglers are created via stellar collisions: either blue stragglers are not created through physical off-axis stellar collisions or some mechanism(s) can remove angular momentum from the star on short timescales. Possible mechanisms will be discussed in § 4.

For now we will simply postulate that the angular momentum of the collision products can be reduced. In order to study the effects of rotation on stellar collision products, we performed some experiments on case k [0.6 $M_{\odot} + 0.6$ M_{\odot} , $r_p = 0.25(R_1 + R_2)$]. We artificially decreased the initial rotation velocity of each shell by a large factor before evolving the model. In particular, we divided the rotation velocities by 1000, 100, 10, 5, and 2, which reduced their total angular momentum by almost the same factors. In this last case, the star still had enough angular momentum that it began to rotate faster than its breakup velocity. The evolutionary tracks for the other angular momentum values are shown in Figure 5. The tracks with the least angular momentum are not noticeably different from the evolutionary track of the corresponding nonrotating model. As the total angular momentum of the star increases, the star spends more time on the main sequence due to two effects: First, rotation provides an additional source of support for the star, so that it does not have to produce as much pressure through nuclear burning to prevent its collapse. Second, rotationally induced mixing moves hydrogen into the core of the star, increasing the amount of available fuel.

We also evolved the product of the low-resolution SPH simulation of a barely off-axis collision (case j'). In this situation, two 0.6 M_{\odot} parent stars collide with an impact parameter of only $r_p = 0.02R$, where $R = 0.52 R_{\odot}$. The SPH results are used directly as the initial conditions for the evolution code as described in § 2.3, without rescaling the angular velocity profile. This collision has sufficiently little

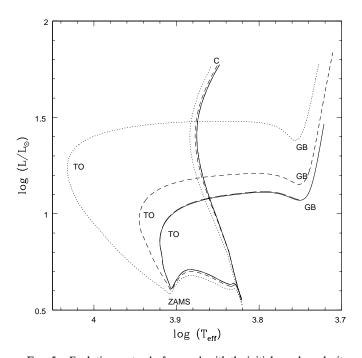


FIG. 5.—Evolutionary tracks for case k with the initial angular velocity ω_0 divided by 5 (dotted line), 10 (short-dashed line), 100 (long-dashed line), and 1000 (solid line). The end of the collision is marked with a "C," the start of central hydrogen burning with "ZAMS," the turnoff with "TO," and the base of the giant branch with "GB."

angular momentum that even if the collision product rotated as a solid body, it would rotate slower than its breakup velocity. We used this case to confirm that the results of SPH simulations could indeed be evolved directly and to see what the effect of even a barely off-axis collision was on the subsequent evolution of the collision product. The results are shown in Figure 6. For comparison, a nonrotating version of the same star is also shown. The nonrotating star was evolved using the same starting model as the rotating case but with zero angular momentum. The effects of rotation, even for a collision that is barely off-axis, are remarkable. This collision product has an initial total angular momentum of 2.1×10^{50} g cm² s⁻¹, comparable to that of a pre-main-sequence star of the same mass. Since the collision product does not lose angular momentum during its evolution through the main-sequence stage, its rotational velocity remains quite large (272 km s⁻¹ at the turnoff). Substantial rotational mixing occurs, prolonging its mainsequence lifetime to 3.7 Gyr (compared to 1.8 Gyr for the equivalent nonrotating star).

The evolutionary tracks for the case e, f, and k collision products are shown in Figure 7. Here we have reduced the initial angular velocities by a factor of 5, in order to prevent the stars from rotating faster than breakup. None of the other profiles are changed initially, although YREC converges on a solution which satisfies the rotational equations of stellar structure. Some details of the various evolutionary tracks are given in Table 2. Cases e and f involve the same parent stars (0.6 and 0.8 M_{\odot}) but have different pericenter separations, namely, $0.25(R_1 + R_2)$ and $0.5(R_1 + R_2)$, respectively. Since case f has significantly more angular momentum than case e, much more mixing occurs, and the evolutionary tracks are substantially different. The track of the case f collision product also shows the most striking differences from the track of a normal, slowly rotating star. Although not even the case f collision product is fully mixed, hydrogen is carried into the core nearly as fast as it is

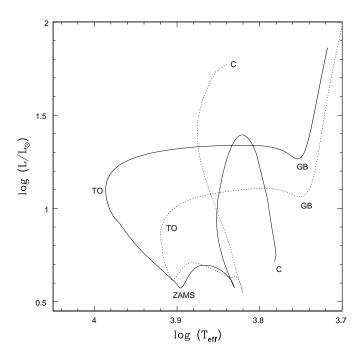


FIG. 6.—Evolutionary track for case j' (solid line) and for the same case with the same initial structure profiles but zero angular momentum (dotted line). The different evolutionary points are marked as in Fig. 5.



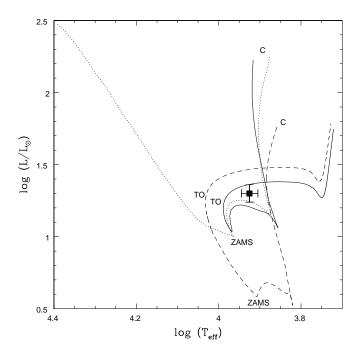


FIG. 7.—Evolutionary tracks for case e (*solid line*), case f (*dotted line*), and case k (*dashed line*), with the initial rotational velocity divided by 5 in all cases. The different evolutionary points are marked as in Fig. 5. The data point is BSS 19 in 47 Tuc from Shara et al. (1997).

depleted by nuclear burning, extending the main-sequence lifetime in case f by a factor of 5 over that of case e.

In addition to transporting angular momentum and carrying hydrogen into the core, rotational instabilities carry helium to the surface, affecting the surface opacity and causing the star to become continuously brighter and bluer while on the main sequence. The most dramatic example of this effect can be seem in the case f track of Figure 7, which reaches a luminosity of $300 L_{\odot}$ and a surface temperature of 2.5×10^4 K while still on the main sequence. In this case, the helium mass fraction at the surface reaches an incredible Y = 0.85. Figure 8 shows the surface abundance of helium as a function of time for the collision products featured in this paper.

The differences between the case e and case f tracks, which correspond to collision products of nearly the same mass, help to emphasize that the total mass of a collision product is not the primary factor in determining its relative position on a Hertzsprung-Russell (H-R) diagram, unlike the situation for normal main-sequence stars. As a second example, consider the collision product of case k, which has a mass of only 1.16 M_{\odot} but which is nevertheless brighter and bluer at turnoff than the 1.36 M_{\odot} product of case e. As discussed in Paper I and Sills & Lombardi (1997), a collision that involves a turnoff mass star (such as in cases e and

TABLE 2 Evolutionary Results

Case	$V_{\rm rot} ({\rm TO}) ({\rm km \ s^{-1}})$	Age at ZAMS (Gyr)	Age at TO (Gyr)	Age at GB (Gyr)
e	344	0.012	0.58	0.87
f	372	0.040	2.79	
k	353	0.077	4.19	4.38
j′	272	0.091	3.66	4.03

f) will produce a blue straggler with a hydrogen-depleted core, since the core of the turnoff star sinks to the center of the collision product. Therefore, the main-sequence lifetime for the higher mass products is generally shorter. In lower mass collisional blue stragglers, there is then more time for helium to be mixed to the surface, and the surface helium abundance can grow larger than in the higher mass collision products (compare cases e and k in Fig. 8). As a result, a lower mass collision product can become brighter and bluer than one of higher mass. Consequently, blue straggler masses that have been determined from color-magnitude diagram position could be in error if the blue stragglers are rapidly rotating.

Figure 9 shows the surface rotational velocity as a function of time for the four cases featured in this paper. The ages of the ZAMS, the turnoff, and the base of the giant branch are marked in each of the panels. All four cases show similar behavior: the rotational velocity adjusts rapidly as the star contracts to the main sequence. Once on the main sequence, the surface rotational velocity remains approximately constant. As the star becomes a subgiant, it develops a surface convection zone, and the standard angular momentum loss mechanism (via a magnetic wind) begins to operate. The loss rate is proportional to the surface angular velocity to the third power, so these rapidly rotating stars very efficiently shed most of their angular momentum before reaching the giant branch.

4. SUMMARY AND DISCUSSION

We have modeled blue stragglers created in off-axis collisions between cluster main-sequence stars. Since even a minutely off-axis collision can produce a rapidly rotating star, most collision products cannot remain gravitationally bound as they contract to the main sequence unless they somehow lose angular momentum. The standard angular momentum loss mechanism (via a magnetic wind) does not operate in collisional blue stragglers, since magnetic braking is effective only in stars with surface convection zones deep enough to support a dynamo. The stellar collision products lack a surface convection zone, even during their collapse to the main sequence. Therefore, either blue stragglers cannot be created by stellar collisions or some other mechanism for removing angular momentum must occur.

Angular momentum can be lost from stars in a variety of ways. Stars more massive than these collision products have substantial mass-loss rates during their main-sequence evolution, which can be on the order of $10^{-9} M_{\odot} \text{ yr}^{-1}$ for stars of 3 M_{\odot} (Lamers 1981). Such a high mass-loss rate will remove a substantial amount of angular momentum from a star. The mass loss in these stars takes the form of a line radiation-driven wind (Castor, Abbott, & Klein 1975), which requires high luminosities in order to remove a large amount of mass. This mechanism may be of importance in extremely bright collision products (such as in case f), although low-luminosity blue stragglers are unlikely to be significantly affected.

If the collision product is a member of a binary system, it can lose angular momentum through the orbital evolution of the system. Angular momentum loss is usually discussed in the context of contact or near-contact binary systems and requires that one of the stars has a stellar wind and a corotating magnetic field (Stepien 1995). It is possible to have a stellar collision in which the product has a binary compan-

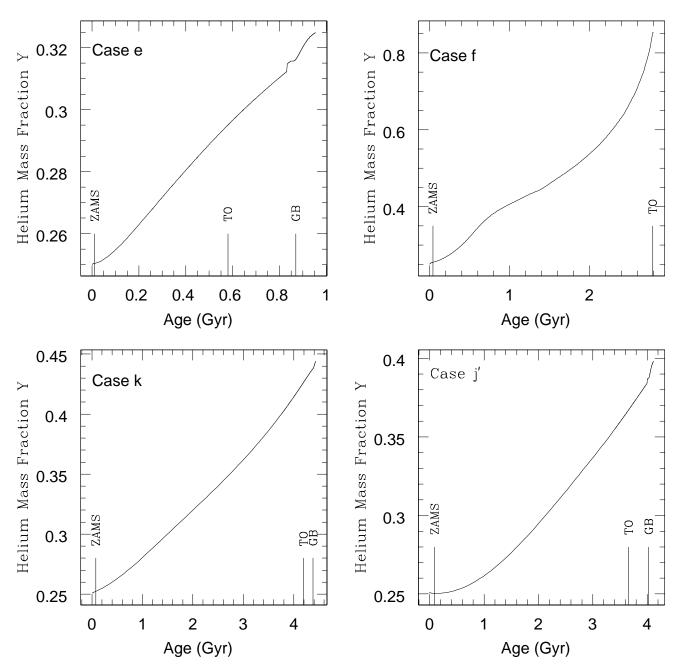


FIG. 8.—Surface helium abundance as a function of age for each of the four cases: cases e, f, and k with the initial rotational velocity divided by 5 in each case, and case j'. The ages of the main sequence, the turnoff, and the base of the giant branch are marked.

ion (through an encounter of a single star with a binary system [Davies 1995], or two binary systems with each other [Bacon, Sigurdsson, & Davies 1996]). However, it is not clear that the resulting binary system will be in contact, and it is highly unlikely that all blue stragglers formed in such a fashion.

The most plausible mechanism for removing angular momentum from these stellar collision products is disk locking. In low-mass pre-main-sequence stars, the torque placed on a star through a magnetic field coupled to a disk of material at a few stellar radii is enough to slow the rotation of these stars by as much as an order of magnitude (Sills, Pinsonneault, & Terndrup 2000). This mechanism requires the presence of both a magnetic field and a disk of material around the star. The SPH simulations of the stellar collisions show that typically a few percent of the mass of the system is not bound to the final collision product. However, this mass will leave the system on a dynamical time (on the order of hours) and cannot become the disk. A more reasonable source of disk mass is the outer layers of the star that are spun off during the initial contraction on a thermal timescale. Since the amount of mass necessary for such a disk is on the order of a few hundredths of a solar mass, the disk locking could begin very soon after the collision and remove the angular momentum quite quickly. A simple calculation shows that this scenario is not unreasonable. We assume that angular momentum is carried away by mass that is coupled to the surface rotation rate of the star down to the Alfven radius (Königl 1991). In order to lose 80% of the star's angular momentum (in case f), we

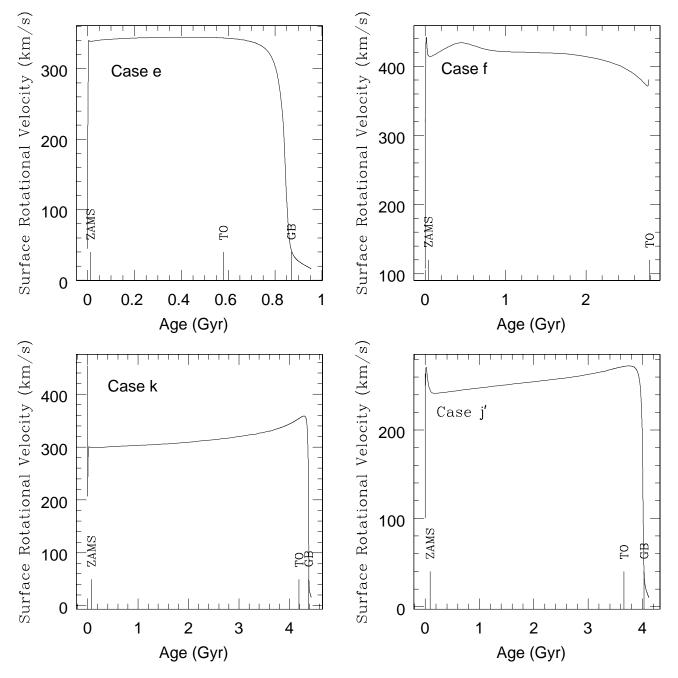


FIG. 9.—Surface rotational velocity as a function of time for four cases: case e with $\omega_0/5$, case f with $\omega_0/5$, case k with $\omega_0/5$, and case j'

need to lose only ~0.1 M_{\odot} . The other ingredient in this scenario is the presence of a magnetic field. We know that low-mass stars have substantial magnetic fields. It is not clear what happens to those fields after the stellar collision, and whether they will be coherent enough to lock the star to a disk. More work is necessary to determine if this or any other angular momentum loss mechanism occurs in stellar collision products.

We assumed that the stellar collision products would lose a large fraction (up to $\sim 80\%$) of their initial angular momentum early in their evolution. We then continued their evolution through the main sequence to the base of the giant branch. The rotating stars are bluer and brighter than their nonrotating counterparts and have longer mainsequence lifetimes. Both of these changes to the evolutionary tracks will have an effect on the derived blue straggler distributions in the color-magnitude diagram and therefore will change our conclusions about the dynamical state of globular clusters.

Since rotating blue stragglers live on the main sequence longer, we expect that their distributions will be more populated near the main sequence than those presented in Sills & Bailyn (1999). Since the observed distributions of blue stragglers in the color-magnitude diagram are already extended to cooler temperatures than the predicted distributions, the increase in blue straggler main-sequence lifetime will exacerbate the lack of agreement between observations and theory. It is possible that the width of the observed distribution is a selection effect, caused by the blended light of chance superpositions or true binary stars. More careful observations of blue straggler populations in globular clusters may clear up this particular mystery.

While none of the stars investigated in this work are fully mixed, rotation does cause helium to be mixed to the surface. Rotating blue stragglers tend to be much brighter than their nonrotating counterparts, and much hotter. Therefore, rotation could be responsible for anomalously bright blue stragglers, such as the six central blue stragglers in NGC 6397 (Lauzeral et al. 1992) or the three brightest blue stragglers in M3 (Ferraro et al. 1997). Detailed comparisons between observed distributions and theoretical distributions based on rotational tracks are necessary to determine if there are two distinct populations of collisional blue stragglers in globular clusters or if all blue stragglers can be explained by a population with a range of collisional impact parameters.

The only blue straggler in a globular cluster to have its rotation rate measured is BSS 19 in 47 Tucanae (Shara, Saffer, & Livio 1997). This star is rotating at $v \sin i = 155 \pm 55$ km s⁻¹, which is consistent with the rotation rates of the collision products presented in this work. The position of this star in the H-R diagram is shown in Figure 7. The rotation velocities of the collision products in the vicinity of this star range from about 230 to 400 km s^{-1} , which is consistent with the BSS 19 data point and a reasonable inclination angle *i* between $\sim 20^{\circ}$ and $\sim 40^{\circ}$. Observations of more rotation rates of blue stragglers in globular clusters are necessary to resolve some of the issues involved in studying off-axis collision products. However, we can say that the conclusion of Shara et al. (1997) that such a rapid rotation rate necessarily indicates a binary merger formation for BSS 19, rather than a collisional origin, is currently unwarranted. This conclusion was based on the assumption of Leonard & Livio (1995) that collisional blue stragglers would develop convective envelopes shortly after the collision and would then lose angular momentum through a magnetic wind. As shown in Paper I and confirmed in this work, collision products do not develop significant surface convection zones and therefore do not suffer from standard magnetic braking.

The other blue stragglers with measured rotation rates are found in the old open cluster M67 (Peterson, Carney, & Latham 1984). These stars are rotating more slowly than the blue straggler in 47 Tuc and much more slowly than the models presented here. A large fraction of these blue stragglers are in binary systems. Could these two circumstances be related? Blue stragglers are thought to be formed through mass transfer in a binary system as well as through direct stellar collisions. Detailed calculations will be necessary to determine if binary merger products have rotational properties different from those of stellar collision products and if we can distinguish between the two blue straggler creation mechanisms on the basis of their current rotation rates.

This research was supported in part by NSF grants AST 96-18116 and PHY 00-70918 and NASA ATP grant NAG5-8460 at MIT, and by an award from Research Corporation and NSF grant AST 00-71165 at Vassar. This work was also supported by the National Computational Science Alliance under grant AST 98-0014N and utilized the NCSA SGI/Cray Origin2000. F. A. R. was supported in part by an Alfred P. Sloan Research Fellowship. A. S. gratefully acknowledges support from the Natural Sciences and Engineering Research Council of Canada.

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